

## Fall 2024 UTSA Orchestra Auditions

**UTSA Orchestra**—Troy Peters, conductor  
rehearses Monday, Wednesday, Friday 12:00-1:30 p.m.  
full symphony orchestra, open to music majors and to non-majors

All musicians must audition at the beginning of the fall semester to join orchestra. String audition information is below. Woodwind, brass, and percussion players should audition through the UTSA Bands audition process—more information is at <http://www.utsabands.org/auditions>.

Before auditioning, all string players are asked to enroll in MUS 3831 (UTSA Orchestra-MWF 12:00 to 1:30 pm) to hold a place in the ensemble.

There are two options for string players auditioning this fall:

1. Submit a video audition no later than 10 a.m. on Monday, August 26. You may submit your video via Google Drive link or unlisted YouTube link to [troy.peters@utsa.edu](mailto:troy.peters@utsa.edu).
2. Play an in-person audition at the UTSA Department of Music on Monday, August 26, between 10 a.m. and 4 p.m. To schedule an in-person audition, email Troy Peters at [troy.peters@utsa.edu](mailto:troy.peters@utsa.edu) as soon as possible with your availability to meet on August 26.

For the audition (whether in-person or via video), all students should play:

1. a two- to three-minute selection from a solo work of your choice
2. the audition excerpt for your instrument:
  - a. VIOLIN Dvořák Symphony No. 9, movement 1, Violin I part, from two bars before fig. 11 to the downbeat of fig. 13 (at a tempo of quarter note = 132)
  - b. VIOLA Dvořák Symphony No. 9, movement 4, from the beginning to the downbeat of fig. 2 (at a tempo of quarter note = 144)
  - c. CELLO Dvořák Symphony No. 9, movement 4, from the 16<sup>th</sup> bar of fig. 9 to the 9<sup>th</sup> bar of fig. 10 (at a tempo of quarter note = 144)
  - d. DOUBLE BASS Dvořák Symphony No. 9, movement 1, from fig. 6 to the 17<sup>th</sup> bar of fig. 8 (at a tempo of quarter note = 132—you may shorten rests that are longer than one bar)

VIDEO TIPS: Make sure we can see your face, both hands, and your whole instrument in the shot. Try not to have windows behind you—windows should be behind the camera instead, so that the lighting will be better. Avoid shooting up at yourself from below. Please identify yourself by name before you play and be sure to mention the composer and title of your solo piece. Turn off ceiling fans and minimize ambient noise while shooting video.

Email [troy.peters@utsa.edu](mailto:troy.peters@utsa.edu) with any questions. We look forward to working with you!



Viola

IV.

Allegro con fuoco.

The musical score is written for Viola and consists of 12 staves. It begins with a large bracket on the left side, indicating the start of the section. The tempo is marked "Allegro con fuoco." and the dynamic is "ff". The key signature has one sharp (F#). The score includes various musical notations such as slurs, accents, and dynamic markings like "cresc.", "ffz", and "f". There are also first and second endings marked with "1" and "2" respectively. The piece concludes with a large bracket on the right side.

Violoncello

*ff* *cresc.* *ff* *fz*

*fz* *fff*

9 *Meno mosso.*  
4 *pp*

*pp* *dim.* *ppp* *molto cresc.* *in tempo* *pp* *mf*

*mf* *fz* *f* *dim.*

10 *Un poco sostenuto.*  
*mf* *dim.* *mp* *p*

*p* *pp*

*dim.* *pp* *ppp* *string.* 3

Detailed description: This page of a cello score contains ten staves of music. The key signature is one sharp (F#) and the time signature is 4/4. The music begins with a forte fortissimo (*ff*) dynamic and a crescendo (*cresc.*). It features various articulations such as accents (*acc.*), slurs, and breath marks (*h*). A section starting at measure 9 is marked *Meno mosso.* and *pp*. The dynamics range from *ppp* to *fff*. A section starting at measure 10 is marked *Un poco sostenuto.* and includes triplets. The score concludes with a *ppp* dynamic and a *string.* marking over a triplet of notes.

4 *dim.*  
*f* *p* *fz* *fz* *p* *dim.*

*pp* *f* *fz* *p* *dim.*

*p* *dim.* 3 5 4 *fl.*

*pizz.* *arco* *crest.*

*pp* *ff*

1. 2. *fz* *fz*

*fz* *dim.* *ppp* *f*

*ppp* *f*

*ff* *fz* *fz* *fz* *ff*

*ff*

8 *ff*

8